

		Autumn – Going Underground	Spring - Vicious Vikings?	Summer – Wild World
Reading	Word reading	NC Appendix 1 (NC p 43)		
	Comprehension	Texts include: wide range of fiction (including fairy stories, myths and legends, modern fiction, fiction from our literary heritage and books from other cultures and traditions), poetry, plays, non fiction texts and reference books /text books (NC p 43)		
Writing	Transcription	Spelling programme (NC Appendix 1)		
	Composition	Writing focusing on audience, purpose and form (NC p 47/48)		
	VGP	NC Appendix 2		
Speaking and Listening		12 Statutory statements (NC p 17)		
Maths		Number and Place Value, Addition and Subtraction, Multiplication and Division, Fractions (decimals and percentages), Ratio and Proportion, Algebra, Measures, Geometry: properties of shape, Geometry: position, direction and motion, Statistics		
Science		Living Things and Habitats	Animals including humans	Evolution and Inheritance Light Electricity
		Working Scientifically – on going across the year		
Computing				Scratch - Animated Stories
History		Non Chronological – Local History Study (Killhope Lead Mine)	Chronological - Viking and Anglo Saxon Struggle for England	
Geography				Human and physical geography – Volcanoes and Earthquakes (Nat Disasters?) Location Knowledge – UK (Cities, hills, mountains, rivers, coasts and changes over time).
		Geographical skills and fieldwork – Observe, measure and record the human and physical features in the local area using a range of methods including: Sketch maps, plans and graphs (also computers). Use eight points of the compass, six figure grid references and ordinance survey maps to build up understanding of the UK and the wider world.		
D.T.				Cooking and nutrition–(Link to garden)
Art and Design				Plants and flowers: Drawing in pencil Drawing in colour Printing plants Making paper plants
		Create sketchbooks to record observations		
Music		Descriptive sound effects and rhythms - ensemble percussion – children lead. conservation songs		Tuned instruments: chords – cycle of 5ths structures e.g. - tonic/dominant/ subdominant /tonic
		Music Education Hub: First Access Programme Delivery – Integration with curriculum teaching – continuation – impact. (Durham Music Service)		
MFL		Our World (QCA Unit 20) <i>Describing geographical features</i> <i>Describing position of features</i> <i>Reinforce the weather (present and future)</i> <i>Use the superlative</i> <i>Present the months</i>	The Café (QCA Unit 21) <i>Saying and understanding prices (reinforce numbers)</i> <i>Buying food and drink in a café</i>	The Past and the Present (QCA Unit 22) <i>Describing places</i> <i>Comparing past and present</i> <i>Saying how much or many things there are</i>
P.E.		Rugby Netball	Gymnastics	Cricket Athletics
R.E.		What do people use ritual in their lives? What do the gospels tell us about the birth of Jesus?	Why are Good Friday and Easter Day the most important days for Christians? So, what do we now know about Christianity? (exploration through the concepts)	What is religion? What concepts do religions have in common?

YEAR 6 CURRICULUM MAP

Additional information relating to Computing

<p>Computing</p>	<p>Computer Science - Solve problems by decomposing them into smaller parts; Use logical reasoning to detect and correct errors in algorithms Design and create a simple rainforest game in for example Kodu <i>e.g. planting trees v excavators</i></p> <p>IT - Combine a variety of software to accomplish given goals and Select, use, combine software Create an animation or video about the threats to the rainforest using websites evaluated for bias. Write a news report on creating a survival structure (Print/Audio/Video) Design a website to promote understanding of rainforest</p> <p>Digital Literacy - Appreciate how search results are ranked find and evaluate websites for bias used to search for info on Rainforests</p>	<p>Computer Science -</p> <p>IT - Use and combine software on a range of digital devices. Use a device to record a non-reversible reaction and create an “encyclopedia” entry about it. Plan, Produce and Edit a short instructional video on how to bake bread. Design and create systems Create a spreadsheet model to calculate quantities for bread recipes</p> <p>Digital Literacy - Be discerning in evaluating digital content Talking safely online, What is cyberbullying? (SWGfL)</p>	<p>Computer Science - Use selection in programs; Work with variables; Use logical reasoning to explain how some simple algorithms work; Design a racing game in Scratch/Kodu that includes a scoring system. Print out code and annotate</p> <p>IT - Analyse & Evaluate data Use an online Olympic database to research an athlete. Use to create Wikipedia type report. Select, use and combine software use photo editing software or pixlr to create digital pop art image. Understand the opportunities computer networks offer for collaboration Construct questionnaire in google forms about sports they play. Complete then analyze results to produce a report for governors include graphs/charts/tables</p> <p>Digital Literacy - Be discerning in evaluating digital content Selling Stereotypes – how images are manipulated. Privacy Rules – what information should you share Super Digital Citizen (SWGfL)</p>
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