



What are the aims and intentions of this curriculum?

That by the end of KS1, pupils will:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Formal elements: Knowledge

Colour	Know that the primary colours are red, yellow and blue Know that primary colours can be mixed to make secondary colours: <ul style="list-style-type: none">● Red + yellow = orange● Yellow + blue = green● Blue + red = purple	Line	Know that drawing tools can be used in a variety of ways to create different lines Know that lines can represent movement in drawings
		Tone	Know that 'tone' in art means 'light and dark' Know that we can add tone to a drawing by shading and filling a shape
Form	Know that we can change paper from 2D to 3D by folding, rolling and scrunching it To know that three-dimensional art is called sculpture	Pattern	Know that a pattern is a design in which shapes, colours or lines are repeated
Shape	Know a range of 2D shapes and confidently draw these Know that paper can be shaped by cutting and folding it	Texture	Know that texture means 'what something feels like' Know that different marks can be used to represent the textures of objects Know that different drawing tools make different marks



Art Curriculum: Year 1

Unit	Topic	Knowledge and Skills	Vocabulary
1	Drawing: Make your mark Artists: Renata Bernal, Ilya Bolotowsky, Zaria Forman, Wassily Kandinsky, Bridget Riley	Explore their own ideas using a range of media Use sketchbooks to explore ideas in an open-ended way Use a range of drawing materials such as pencils, chalk, charcoal, pastels, felt tips and pens Develop observational skills to look closely and reflect surface texture through mark-making To explore mark making using a range of tools; being able to create a diverse and purposeful range of marks through experimentation building skills and vocabulary Describe similarities and differences between practices in Art and design, e.g. between painting and sculpture, and link these to their own work Describe and compare features of their own and other's art work	2D shape, 3D shape, abstract, chalk, charcoal, circle, continuous, cross-hatch, diagonal, dots, firmly, form, horizontal, lightly, line, mark making, narrative, observe, optical art, paste, printing, shade, shadow, straight, texture, vertical, wavy
2	Painting and mixed media: Colour splash Artists: Clarice Cliff, Jasper Johns	Explore their own ideas using a range of media Use sketchbooks to explore ideas in an open-ended way Experiment with paint, using a wide variety of tools (e.g. brushes, sponges, fingers) to apply paint to a range of different surfaces Begin to explore colour mixing Play with combinations of materials to create simple collage effects. Select materials based on their properties, e.g. shiny, soft Describe similarities and differences between practices in Art and design, e.g. between painting and sculpture, and link these to their own work Describe and compare features of their own and other's art work	blend, hue, kaleidoscope, pattern, mix, primary colour, print, secondary colour, shade, shape, space, texture, thick
3	Sculpture and 3D: Paper play	Explore their own ideas using a range of media Use sketchbooks to explore ideas in an open-ended way Use their hands to manipulate a range of modelling materials Explore how to join and fix materials in place	artist, carving, concertina, curve, cylinder, imagine, loop, mosaic, overlap, sculpture,



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	Artists: Marco Balich, Louise Bourgeois, Samantha Stephenson	Create 3D forms to make things from their imagination or recreate things they have seen Describe similarities and differences between practices in Art and design, e.g. between painting and sculpture, and link these to their own work Describe and compare features of their own and other's art work	spiral, three dimensional (3D), tube, zig-zag
4	Craft and design: Embellishments	Explore their own ideas using a range of media Use sketchbooks to explore ideas in an open-ended way Able to select colours, shapes and materials to suit ideas and purposes Design and make something that is imagined or invented Begin to develop skills such as measuring materials, cutting, and adding decoration Describe similarities and differences between practices in Art and design, e.g. between painting and sculpture, and link these to their own work Describe and compare features of their own and other's art work	art, artist, craft, knot, plait, thread, threading, weaving, warp, weft, loom